

XP 38,400

LE Large aberration (extraplanar)

Init +7; **Senses** blindsight 200 ft.; Perception +27

DEFENSE

AC 27, touch 12, flat-footed 24 (+3 Dex, +15 natural, -1 size)**hp** 190 (20d8+100)**Fort** +13, **Ref** +9, **Will** +18**Defensive Abilities** sightless; **Immune** blindness; **SR** 25

OFFENSE

Speed fly 60 ft. (perfect)**Melee** 6 tentacles +19 1d6+4 (19-20 x2) plus wisdom drain**Space** 10 **Reach** 5**Special Attacks** Wisdom drain**Spell-Like****Abilities** (CL 20)At will—*blink*, *dream*, *greater teleport* (self only), *nightmare* (DC 21), *telekinesis* (DC 21)3/day—*blasphemy* (DC 23), *dominate person* (DC 22), *hold monster* (DC 22), quickened *telekinesis* (DC 21)1/day—*forbiddance* (DC 22), *finger of death* (DC 23), quickened *insanity* (DC 23)

STATISTICS

Str 18, **Dex** 16, **Con** 20, **Int** 26, **Wis** 18, **Cha** 22**Base Atk** +15; **CMB** +20; **CMD** 33 (can't be tripped)**Feats** Critical Focus, Great Fortitude, Improved Critical (tentacle), Improved Initiative, Iron Will, Lunge, Quicken Spell-Like Ability (*insanity*, *telekinesis*), Sickening Critical, Weapon Focus (tentacle)**Skills** Acrobatics +26, Climb +27, Escape Artist +26, Fly +33, Intimidate +29, Knowledge (arcana) +29, Knowledge (planes) +29, Perception +27, Spellcraft +29, Stealth +26, Survival +27, Swim +27**Languages** telepathy 100 ft.**SQ** dimensional shift