

FLYDRA**CR 6****XP 2,400**

N Large magical beast

Init +2; **Senses** darkvision 60 ft., low-light vision, scent;

Perception +10

DEFENSE

AC 19, touch 12, flat-footed 13 (+2 Dex, +8 natural, -1 size)**hp** 63 (6d10+30); fast healing 6**Fort** +8, **Ref** +8, **Will** +1**Immune** Acid

OFFENSE

Speed 20 ft., fly 40 ft. (average)**Melee** 6 bites +10 (1d6+4)**Space** 10 ft.; **Reach** 5 ft.**Special Attacks** breath weapon (30-ft. line, DC 17, 3d6 acid),

pounce

STATISTICS

Str 19, **Dex** 15, **Con** 18, **Int** 2, **Wis** 11, **Cha** 9**Base Atk** +6; **CMB** +10; **CMD** 22 (can't be tripped)**Feats** Combat Reflexes, Toughness, Weapon Focus (bite)**Skills** Fly +2, Perception +10; **Racial Modifiers** +2 Fly, +2

Perception

SQ hydra traits, regenerate head