

XP 9,600

Female pixie sorcerer 8

CG Small fey

Init +11; **Senses** low-light vision; Perception +16**DEFENSE****AC** 22, touch 20, flat-footed 14 (+1 deflection, +7 Dex, +1 dodge, +2 natural, +1 size)**hp** 86 (12d6+42)**Fort** +5, **Ref** +13, **Will** +11**Defensive Abilities** invisibility; **DR** 10/cold iron; **SR** 21**OFFENSE****Speed** 20 ft., fly 60 ft. (good)**Melee** +1 *short sword* +8 (1d4–1/19–20)**Ranged** +1 *longbow* +8 (1d6–1/×3)**Special Attacks** special arrows**Spell-Like Abilities** (CL 8th)Constant—*detect chaos*, *detect evil*, *detect good*, *detect law*
1/day—*dancing lights*, *detect thoughts* (DC 15), *dispel magic*,
entangle (DC 14), *lesser confusion* (DC 14), *permanent image*
(DC 19; visual and auditory elements only), *shield***Bloodline Spell-like Abilities** (CL 8th)

10/day—laughing touch

Sorcerer Spells Known (CL 8th)4th (4/day)—*confusion* (DC 23)3rd (7/day)—*deep slumber* (DC 22), *hold person* (DC 22),
suggestion (DC 22)2nd (8/day)—*alter self*, *glitterdust* (DC 19), *hideous laughter*
(DC 21), *knock*1st (8/day)—*charm person* (DC 18), *entangle* (DC 18), *mage*
armor, *magic missile*, *obscuring mist*, *ventriloquism* (DC 18)0 (at will)—*arcane mark*, *dancing lights*, *detect magic*, *ghost*
sound, *mage hand*, *prestidigitation*, *open/close*, *read magic***Bloodline** fey**STATISTICS****Str** 7, **Dex** 25, **Con** 14, **Int** 18, **Wis** 13, **Cha** 24**Base Atk** +6; **CMB** +3; **CMD** 21**Feats** Arcane Strike, Combat Casting, Dodge, Eschew
Materials, Improved Initiative, Skill Focus (Bluff), Toughness,
Weapon Finesse**Skills** Acrobatics +14, Bluff +28, Disguise +22, Escape Artist
+14, Fly +28, Knowledge (nature) +11, Perception +16, Sense
Motive +8, Stealth +26, Use Magic Device +22**Languages** Common, Sylvan**SQ** bloodline arcana, cantrips, woodland stride**NPC Gear** +1 *longbow*, +1 *short sword*, *amulet of natural armor*
+1, *headband of alluring charisma* +2, *ring of protection* +1