

**XP 6,400**

Female bralani paladin of freedom 6

CG Medium outsider (azata, chaotic, extraplanar, good, shapechanger)

**Init** +10; **Senses** darkvision 60 ft., low-light vision; Perception +27

**Aura** resolve (10 ft.)

**DEFENSE**

**AC** 23, touch 17, flat-footed 16 (+6 Dex, +1 dodge, +6 natural)

**hp** 142 (13d10+71)

**Fort** +20, **Ref** +18, **Will** +15

**Defensive Abilities** divine grace +5; **DR** 10/cold iron or evil;

**Immune** charm, disease, electricity, petrification; **Resist** cold 10, fire 10; **SR** 20

**OFFENSE**

**Speed** 40 ft., fly 100 ft. (perfect)

**Melee** +1 *mithral scimitar* +20/+15/+10 (1d6+10/18–20) or slam +19 (1d6+9)

**Ranged** +1 *composite darkwood longbow* +20/+15/+10 (1d8+7/×3)

**Special Attacks** channel positive energy (DC 18, 3d6), smite oppressor 2/day, whirlwind blast

**Spell-Like Abilities** (CL 6th)

At will—*blur*, *charm person* (DC 13), *gust of wind* (DC 14), *mirror image*, *wind wall*

2/day—*lightning bolt* (DC 15), *cure serious wounds*

**Paladin Spell-like Abilities** (CL 6th)

At will—*detect evil/lawful*

**Paladin Spells Prepared** (CL 3rd)

1st—*lesser restoration* (3)

**STATISTICS**

**Str** 22, **Dex** 22, **Con** 21, **Int** 13, **Wis** 13, **Cha** 20

**Base Atk** +13; **CMB** +19; **CMD** 36

**Feats** Alertness, Blind-Fight, Combat Casting, Dodge, Improved Initiative, Iron Will, Skill Focus (Perception)

**Skills** Bluff +20, Fly +24, Handle Animal +14, Perception +27, Ride +16, Sense Motive +21, Stealth +16

**Languages** Celestial, Draconic, Infernal; truespeech

**SQ** aura of good, divine bond (weapon), lay on hands (3d6, 8/day), mercies (diseased, fatigued), wind form

**Gear** +1 *mithral scimitar*, +1 *composite darkwood longbow* (+6 Str) w/ cold iron arrows (60) and mithral arrows (60), *efficient quiver* (2)