

TAKSUKI**CR 12****XP 19,200**

Female lok'wa fighter 13

CG Medium humanoid (beast)

Init +7; **Senses** low-light vision, scent;

Perception +1

DEFENSE

AC 27, touch 15, flat-footed 23 (+11 armor, +1 deflection, +3 Dex, +1 dodge, +1 natural)**hp** 154 (13d10+78)**Fort** +12, **Ref** +7, **Will** +5**Defensive Abilities** bravery +3

OFFENSE

Speed 40 ft.**Melee** *forestbane* +25/+20/+15 (1d12+14/19-20x3) and bite +15 (1d4+4)**Special Attacks** weapon training (axes) +3, weapon training (natural) +2, weapon training (bows) +1**Spell-Like Abilities** (CL 13th)1/day—*speak with animals*

STATISTICS

Str 20, **Dex** 17, **Con** 18, **Int** 10, **Wis** 12, **Cha** 8**Base Atk** +13; **CMB** +18; **CMD** 33**Feats** Alertness, Cleave, Dodge, Great Cleave, Greater Weapon Focus (greataxe), Greater Weapon Specialization (greataxe), Improved Critical (greataxe), Improved Initiative, Mobility, Power Attack, Skill Focus (Perception), Toughness, Weapon Focus (greataxe), Weapon Specialization (greataxe)**Skills** Climb +14, Perception +23, Sense Motive +5, Survival +13 (+5 scent tracking); **Racial Modifiers** +2 Perception, +4 Survival when tracking by scent**Languages** Common, Lok'wa**SQ** armor training 3**Gear** +2 *full plate*, *amulet of natural armor* +1, *belt of physical perfection* +2, *forestbane*, *potion of cure serious wounds* (2), *potion of enlarge person*, *potion of haste*, *ring of protection* +1

SPECIAL ABILITIES
