

**XP 76,800**

Male elf transmuter 6/fighter 1/eldritch knight 10

CG Medium humanoid (elf)

**Init** +7; **Senses** *arcane sight*, darkvision 60 ft., low-light vision, *see invisibility*; **Perception** +21**DEFENSE****AC** 30, touch 19, flat-footed 23 (+9 armor, +2 deflection, +7 Dex, +2 natural)**hp** 150 (17 HD; 6d6+11d10+41 plus 15 *false life*)**Fort** +14, **Ref** +14, **Will** +13; +2 vs. enchantment**Defensive Abilities** evasion; **Immune** sleep**OFFENSE****Speed** 30 ft.**Melee** *Hyandaçu* +25/+20/+15 (1d10+10/18-20)**Ranged** *Hyandaçu* +26/+21/+16 (1d8+8/x3)**Special Attacks** spell critical**Transmuter Spell-like Abilities** (CL 6th)8/day—*telekinetic fist***Spell-like Abilities** (CL 15th)Constant—*arcane sight*\*, *darkvision*\*, *see invisibility*\***Spells Prepared** (CL 15)8th—*sunburst* (DC 24)7th—*banishment* (DC 23), *prismatic spray* (DC 23)6th—*mage's lucubration* (2), *transformation*5th—*prying eyes* (2), *sending*, *teleport* (2)4th—*fire shield* (2), *ice storm*, *locate creature*, *stoneskin*3rd—*flame arrow*, *fly*, *haste*, *protection from energy* (2)2nd—*scorching ray* (2), *false life* (2) (already cast once), *whispering wind* (2)1st—*feather fall*, *magic missile* (3), *shield* (2)0—*acid splash*, *detect magic*, *message*, *read magic***Prohibited Schools** enchantment, illusion\*Spells made permanent with *Permanency*.**STATISTICS****Str** 18, **Dex** 24, **Con** 16, **Int** 22, **Wis** 14, **Cha** 16**Base Atk** +14; **CMB** +17; **CMD** 35**Feats** Arcane Strike, Arcane Armor Training, Arcane Armor Mastery, Mounted Archery, Mounted Combat, Point Blank Shot, Precise Shot, Scribe Scroll, Still Spell, Toughness, Weapon Finesse, Weapon Focus (elven curve blade, longbow), Weapon Specialization (elven curve blade, longbow)**Skills** Acrobatics +29, Knowledge (arcana) +26, Knowledge (nature) +26, Perception +21, Ride +27, Stealth +29, Survival +22, Spellcraft +26; **Racial Modifiers** +2 Perception**Languages** Common, Draconic, Elven, Goblin, Orc, Sylvan; tongues, telepathic bond (Levexornisk)

**SQ** arcane bonded item (*Hyandaçu*), cantrips, diverse training, elven magic, physical enhancement +2 (Str), weapon familiarity

**Gear** *amulet of natural armor* +2, *celestial armor*, *belt of physical might* +2 (Dex/Con), *boots of elvenkind*, *cloak of elvenkind*, granite and diamond dust worth 250 gp, *headband of vast intelligence* +2 (Perception), *Hyandaçu*\*, *lesser bracers of archery*, *potion of bull's strength*, *ring of evasion*, *ring of protection* +2, spell component pouch, *vest of resistance* +3

\*See below